elvtr 4 MARCH - 1 MAY 2025 Live online course GRAPHC

18 LIVE LESSONS

8 ASSIGNMENTS

PORTFOLIO PROJECT

7 **OFFICE HOURS**



GUEST SPEAKER

WEEKS

CLASS PRESENTATIONS

Brendan Harper WARNER BROS







WHAT IS ELVTR?

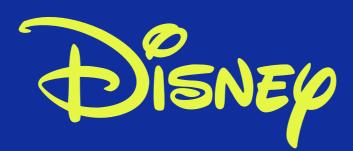
ELVTR brings together proven industry leaders and rising stars in one virtual classroom.



TRUSTSCORE 4.7

OUR INSTRUCTORS COME FROM

Google







NETFLIX







accenture



ELVTR's staff is helpful and attentive, even after the class is over. If you're considering a course, I highly recommend it.





Say hello to a brand new way to learn online!



100% LIVE INSTRUCTION

Learn, engage, and ask questions in real time.

ANNUAL ACCESS

Every live class is recorded. Review the material any time you want for a year.



PERSONAL FEEDBACK

Never lose your way. Get actionable feedback on every assignment and project.

I've taken online college courses, but never anything close to this format. The format is scheduled, the syllabus is clear, and the teacher is wise. Triple threat.





PRACTICAL & HANDS ON

Reinforce what you learn with independent practice after every class.







MEET YOUR INSTRUCTOR

BRENDAN HARPER SENIOR MOTION GRAPHIC DESIGNER

"This course will teach you to harness the power of motion graphics to transform your ideas into captivating visuals."

BRENDAN HARPER



Worked for global brands Warner Bros, Hasbro, and Nickelodeon.

Has specialised experience in Motion Graphics, Graphic Design, Video Production, and Brand Storytelling.

Created visually compelling animated GIFs and motion graphics for retail experiences & advertisements at Warner Bros.

Driven successful campaigns with a unique blend of creativity and technical expertise.

INSTRUCTOR

Master tools like After Effects and Premier Pro and create stunning animations.

LEARN HOW TO:

Create Basic Animations

Use keyframing to animate an object/character and tell a story.

Bring 3D Scenes to Life

Explore applying materials and textures to your 3D models and effectively using lighting and cameras.

Skillfully Edit & Composite

Delve into audio editing, colour correction & grading, and other advanced editing techniques to deliver a polished final product.

Master After Effects, Premier Pro, & Cinema 4D

Harness these tools to transform your ideas into captivating motion graphics.



See yourself below?

THEN THIS COURSE IS FOR YOU



MONETISE YOUR ARTISTIC SKILLS

Turn your artistic abilities into a lucrative career with our motion graphics course. Explore the basics with 2D keyframe animations, and move up 3D models with masterful texturing, lighting, and cameras.



CREATE INTERESTING MARKETING DESIGNS

Discover what makes a motion graphic engaging and inspiring by gaining practical knowledge of the design process. Work with texts, shapes, and effects, and learn how to apply these skills to advertisements.



BROADEN YOUR GRAPHIC DESIGN SKILL SET

All great designers begin somewhere! This motion design course will give you a solid foundation in the fundamental skills of motion graphics to help you build up your design toolkit. Learn techniques in keyframing, motion paths, and effects to produce simple motion graphics sequences.

FOR WHOM



ADD MOTION GRAPHICS TO YOUR TOOLBELT

Build on your existing skill set and start creating motion designs that pop! Explore creating and manipulating 3D layers, using effects and presets, and advanced editing techniques. Add Adobe After Effects, Illustrator, and Premier Pro to your resume.



MON (3/3)

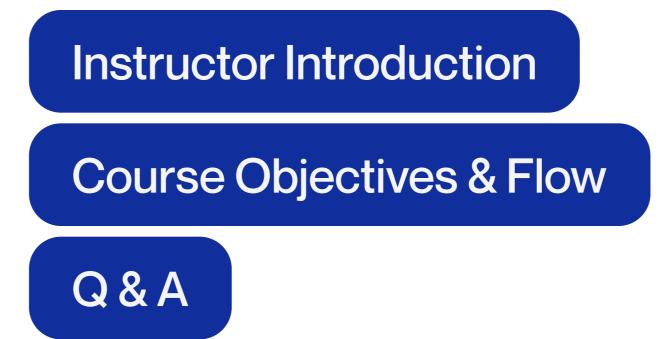
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Intro Session

TUE (4/3)

6:30 PM GMT

$\mathbf{01}$ Motion Graphic Design: Master the Basics



Introduction to key concepts

Introduction to Adobe After Effects & Adobe Premiere Pro





THU (6/3)

6:30 PM GMT

$\mathbf{02}$ **Creating and Developing Ideas**

TUE (11/3)

6:30 PM GMT

03 The Art of Animation

Finding your inspiration

Curating content, ideas, and visuals

Creative critiques

Workshop: Sharing project ideas

Assignment #02

which you'll turn into a motion graphic project later.

2D animation

3D animation





Design a mood board or storyboard based on a researched theme/style,



THU (13/3)

6:30 PM GMT

04 After Effects #01: Nail Down the Essentials

TUE (18/3)

6:30 PM GMT

05 After Effects #02: Workshop

Interface navigation, basic tools, and workflow

Assets: importing and organising

Clearing the cache & making space

Character movements

Assignment #02 Craft a simple keyframe animation (10-15 seconds) and, if time permits.

Workshop: Keyframe animation











THU (20/3)

6:30 PM GMT

06After Effects #03: **Frame-by-Frame Animation**

TUE (25/3)

6:30 PM GMT

After Effects #04: Level Up Your Game

Intro to frame-by-frame animation in Photoshop and After Effects

Creating smooth looping animations with key timing techniques

Working with text and shapes

Using effects and presets

Motion paths and masking

Demo: Using the graph editor

Assignment #03

Create a dynamic ad with text and objects only — choose between a corporate advert (software, tech, etc.) or a social media promo (energy drink, makeup.





THU (27/3)

6:30 PM GMT

After Effects #05: **Become an After Effects Wizard**

TUE (1/4)

6:30 PM GMT

$\mathbf{09}$ Adobe Premiere Pro #01: Scene, Cut! Ace the Basics

3D in After Effects

Cameras and lighting

Expressions and scripting

Assignment #04

Produce a 3D story with camera manipulation or animate a 3D logo.

Navigating the Adobe Premiere Pro interface

Importing and organising media

Basic editing techniques



Turning Adobe Illustrator vector files into 3D elements in After Effects





THU (3/4) 6:30 PM GMT

10 APP #02: Become an (Adobe **Premiere) Pro**

TUE (8/4)

6:30 PM GMT

Cinema 4D #1: Creating 3D Magic

Audio editing

Colour correction and grading

Finalising and exporting from Premiere Pro to Adobe After Effects

Assignment #05

Develop a promo video or animated PowerPoint using Adobe Premiere Pro.

Why Cinema 4D?

Basic 3D modelling tools and techniques

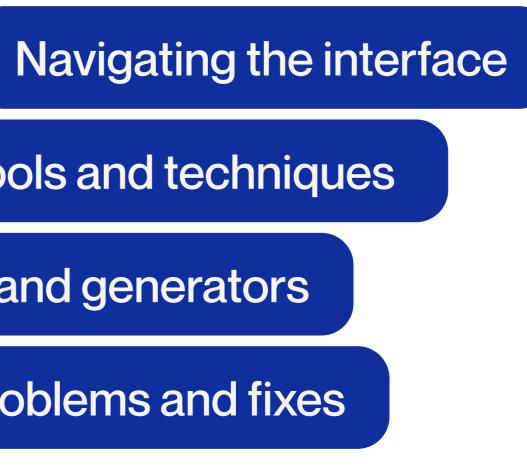
Working with splines and generators

Common beginner problems and fixes





Titles and graphics





THU (10/4)

6:30 PM GMT

12 Cinema 4D #02: Going Deeper

TUE (15/4)

6:30 PM GMT



Introduction to materials and texturing

Basic animation in Cinema 4D

Lighting and cameras

Assignment #06

Create an object in Cinema 4D complete with materials texturing, lighting, and cameras

Components of an effective portfolio

Best practices for portfolio design

Adding depth and personality to your portfolio



Box modelling basics



THU (17/4)

6:30 PM GMT

14 Presenting Your Work With Confidence

TUE (22/4)

6:30 PM GMT

15 Sharing Your Work: Class Presentations #01 Understanding your audience

Crafting a compelling narrative

Showcasing your work

Presentation tools and techniques

Showcasing interactive example

Step into the spotlight to share your work, get some feedback, and see what your peers think — because nothing says "learning" like a little constructive criticism from the whole crew.







THU (24/4)

6:30 PM GMT

16 **Sharing Your Work: Class Presentations #02**

TUE (29/4)

6:30 PM GMT

17 Navigating the Industry + Guest Speaker

Showcasing presentations: Part 2

The business of motion graphics design

Key industry sectors

Roles and responsibilities

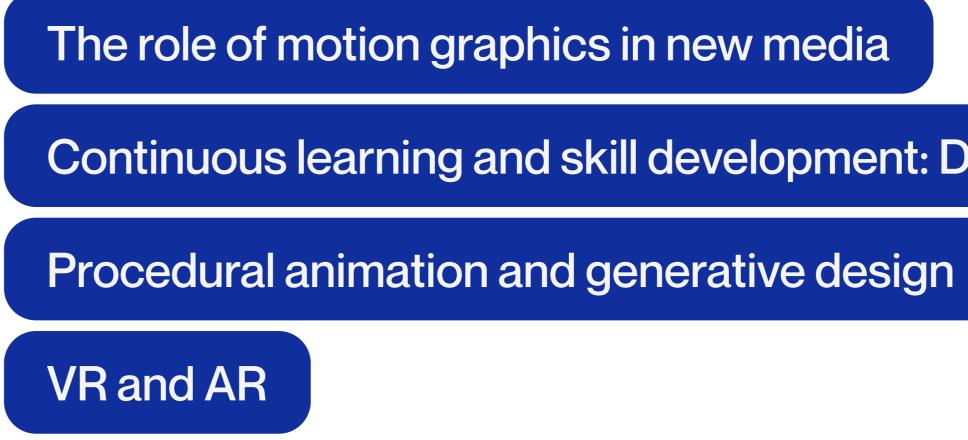
Current trends





THU 1/5) 6:30 PM GMT

18 The Future of Motion Graphics Design



Assignment #07 Portfolio project



Continuous learning and skill development: Duik, Red Giant Particles 3D



Here's a few of student testimonials



I enjoyed the structure of the class. I like how we learned about a topic and practiced it in the workshops. It's helped me to apply what I learned!



Overall I'm impressed with the level of detail and explanation around particular topics and subjects. There's a real depth to each module which for learning allows the information to stay in your brain.



The group activities, they allow us to interact and exchange ideas, plus the way it is structured is challenging and mind twisting as we collaborate in different parts of the ideation.

in



I really enjoy the format of the course. Lectures with real life examples and an ongoing case study. Also built in 20 minutes at the end of each class for questions is helpful.





in

Stand out within your network

Want to show you're for real? Verify your skills to recruiters with an Motion Graphic Design certificate.

To earn a course certificate, complete the course assignments with a cumulative score of at least **80 out of 100 points.**

* All assignments come with specific due dates. Please make sure to submit them on time so that we can review and grade them for you.

elvtr

CERTIFICATE OF COMPLETION

This certifies that Your Name

has achieved exceptional performance in Motion Graphic Design

The recipient has consistently demonstrated excellence in fulfilling all coursework and assignments, thereby earning this distinction.

Issued on 1st May 2025

Roman Peskin, CEO

Brendan Harper, Instructor





Get funded by your employer! HERE ARE A FEW TIPS TO MAKE THEM SAY YES:

01

HAVE A DETAILED **ACTION PLAN**

Show your commitment by letting your employer know how you will apply your new skills in your current role.

04

CONSIDER USING THE **CONFERENCE BUDGET**

If your company sets aside money for development or networking, tap into those funds. You'll be doing plenty of both!

02

TELL THEM WHAT'S IN IT FOR THEM

Will you be able to take some responsibilities off their plate? Can you put financial value on the skills you'll gain? Answer those questions and you'll get to "yes" a whole lot faster.

05

USE SOCIAL PROOF

Ping your boss our Trustpilot reviews and let other ELVTR students do the talking.

03

PITCH THE INSTRUCTOR LIKE THE SUPERSTAR THEY ARE

After all, getting direct access to the leaders behind brands like Google and Netflix doesn't happen everyday.



OF UK EMPLOYERS INVEST IN PROFESSIONAL DEVELOPMENT

Is yours one of them?

Ask your learning advisor about how to get your course sponsored.



SEE YOU





